

# Monitoring Driven Debugging

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# 01


What is debugging and  
commonly used techniques

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**Debugging** is the process of finding and resolving defects or problems within a computer program or a system.

Debugging techniques\*:

- Print debugging
- Remote debugging
- Post mortem debugging
- “Wolf fence” algorithm



Debugging by tests  
(Intrusive debugging)

# 02

The problem of debugging issues  
in large-scale systems

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“

Debugging using tests  
is problematic to scale  
for large-scale and complex systems.

## Let's look at a real case:

- 7% of all Wix RPC calls failing with `'exceptions.RpcTransportException'`
- Occurs in all microservices (over 1000)
- Happens on all servers (over 1000)

## We wrote a test to reproduce this issue:

A script that would send RPC requests to a microservice and log all failures.

We got 0 exceptions logged after running this script for several hours.

So let's attempt to estimate the number of tests to reproduce and debug the issue:

- 1000 microservices - each makes at least 2 requests and gets 2 requests  
= 4000 calls.
- 1000 servers - each running multiple services that we must check  
= 4M calls.
- 7% failure rate - we must make at least 15 requests in each test case to achieve close to 100% probability of a failed request = 60M requests.

“

This is definitely not going to take 5 minutes.

We need to change our  
debugging approach



# 03

## Monitoring Driven Debugging

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**Monitoring driven debugging** is an approach that allows debugging the issue without the need to reproduce it.

**In the case we discussed before:**

- The issue was in changed rights on resolv.conf file (user which runs microservices wasn't able to read it, so no DNS resolving for applications)
- Using tests we found the issue in 2.5 days
- We added monitoring on DNS resolving from microservices. Next time the issue happened - it took 2 minutes to debug and 3 more to fix.

## Monitoring driven debugging:

### Pros:

- Fast and precise
- Doesn't require tests
- Allows to add alerts
- Ability to add auto remediation
- Good for big and complex systems

### Cons:

- Price of monitoring
- Too much monitoring data can be confusing
- Long curve to setup monitoring to be useful in debugging

More than that:

Reproducing issues in test cases requires a solid **hypothesis on the cause** of the issue.

Monitoring only need to **capture the symptoms.**

## Monitoring Driven Debugging:

Just because 6 stages become 3.

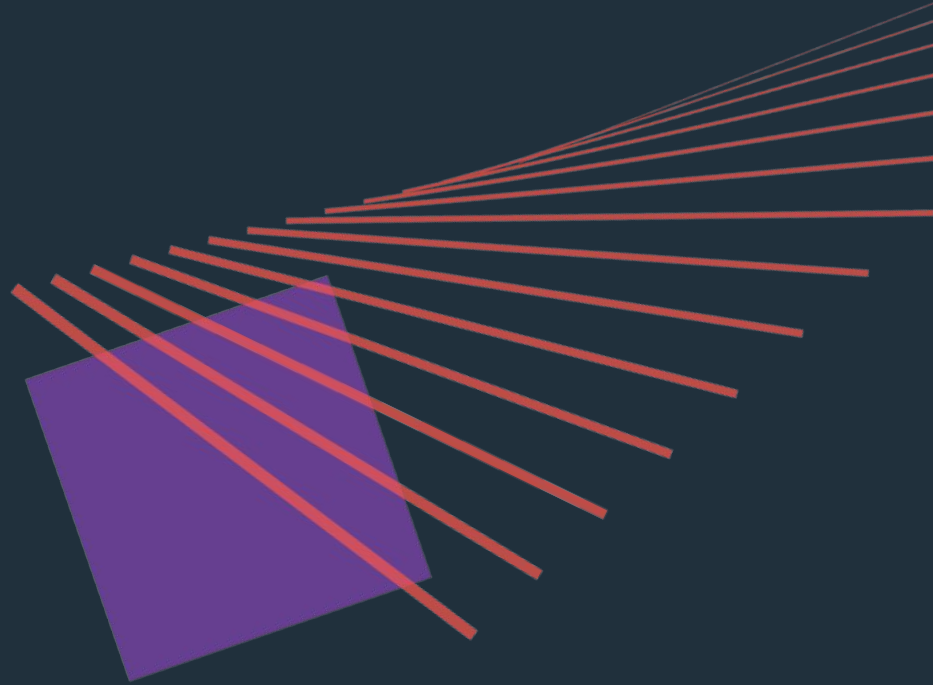
### **6 STAGES OF DEBUGGING**

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1. That can't happen.
- ~~2. That doesn't happen  
on my machine.~~
- ~~3. That shouldn't happen.~~
- ~~4. Why does that happen?~~
5. Oh, I see.
6. How did that ever work?

**wix**Engineering

# Thank You



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